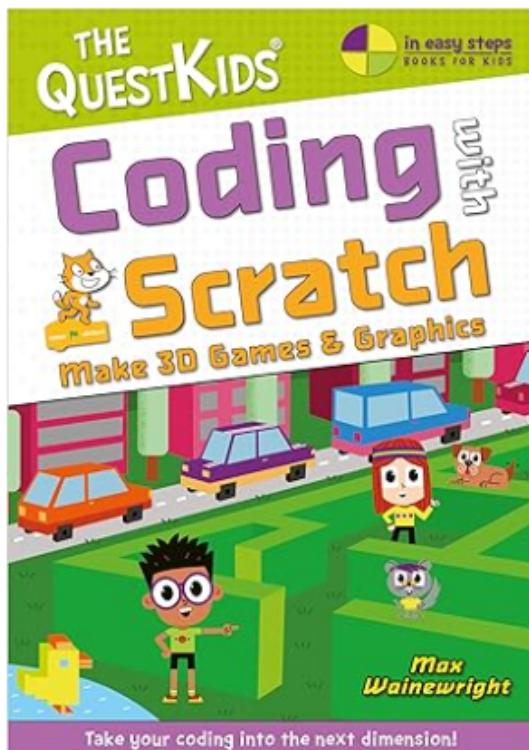




## RESOURCE SHEET



### Keywords

- Bitmap
- Function
- Render
- 3D

### Things to think about and discuss

- Who do you think would enjoy playing your game?
- Would you like to be a game designer? Why/why not?

Record your thoughts about this book in the space below